

## Slope Screen

Explore the parameters of the slope formula and how modifying the graph affects the equation or modifying the equation affects the graph..

**HIDE** the slope formula

**DRAG** either point to change the slope of the line

Use the point tool to get the integer coordinates of any point

**MODIFY** the coordinates from within the formula

**SAVE** a line to compare multiple lines simultaneously

Graphing Lines

Slope  $m = \frac{y_2 - y_1}{x_2 - x_1}$

$m = \frac{4 - 2}{4 - 1} = \frac{2}{3}$

Slope is  $\frac{2}{3}$

Slope

Hide lines

Save Line Erase Lines

## Slope-Intercept Screen

Explore the parameters of the slope-intercept form of a line.

Simplified equation of line

**DRAG** the blue point to change the slope of the line

**DRAG** the pink point along the y-axis to change the y-intercept of the line

**MANIPULATE** the slope and/or y-intercept from the equation

**SHOW** reference lines of  $y=x$  or  $y=-x$

Graphing Lines

$y = -2x - 3$

$y = mx + b$

$y = 8x - 4$

Slope

$y = x$

$y = -x$

Hide lines

Save Line Erase Lines

## Point-Slope Screen

Explore the parameters of the point-slope form of a line.

**DRAG** the purple point and see the point within the equation of the line change

**DRAG** the blue point to change the slope

**MANIPULATE** the purple point and/or the slope from the equation

Graphing Lines

Slope

Slope-Intercept

Point-Slope

Line Game

PHET

Control Panel:

$(y - y_1) = m(x - x_1)$

$(y - -2) = \frac{-1}{7}(x - -3)$

Save Line Erase Lines

Slope

$y = x$

$y = -x$

Hide lines

## Game Screen

Challenges are random within each level, but increase in difficulty.

**Levels 1-2** Set the Point, Set the Y-Intercept, or Set the Slope, by manipulating either the equation or the graph

**Levels 3-4** Make the equation or Graph the Line

**Levels 5-6** Make the Equation, Graph the Line, or Put Points on Line

Choose Your Level

Level 1

Level 2

Level 3

Level 4

Level 5

Level 6

Your Equation:

$(y - 0) = \frac{1}{3}(x - 0)$

Your Equation:

$y = \frac{2}{3}x + 0$

Your Equation:

$y = \frac{1}{1}x - 3$

Your Equation:

$(y - 0) = \frac{1}{1}(x - 0)$

Your Equation:

$(y - 4) = \frac{-6}{0}(x - 3)$

Slope

Slope-Intercept

Point-Slope

Line Game

## Complex Controls

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$(y - y_1) = m(x - x_1)$

$(y - 4) = \frac{-6}{0}(x - 3)$

Save Line Erase Lines

- If two points are stacked vertically on any screen, the slope will be undefined and a red x will appear over the equation.

### Insights into Student Thinking

- Students may have difficulty with the game, particularly Set the Equation challenges, if they do not use the point tools.

See all activities for Graphing Lines [here](#).

For more tips on using PhET sims with your students, see [Tips for Using PhET](#).

