

Grade Level: First Grade I Duration: Two days, 30 minutes per lesson

Objective

In this lesson, first graders use BrainPOP Jr. resources to learn about the concept of home and attributes that make a home special.

Students will:

- 1. Build Background Knowledge:
 - Watch the BrainPOP Jr. Homes movie.
- 2. Think and Do:
 - Talk About It: Complete a Venn diagram comparing and contrasting human and animal homes.
 - Make-a-Map: Use a concept map to identify what makes your home special?
- 3. Assess:
 - Take the Homes quiz.

Preparation

- Preview the BrainPOP Jr. movie <u>Homes</u> to plan for any adaptations (Note: movie does not address homelessness).
- Read <u>Homes Background Information</u>.
- Create and schedule Day 1 assignment: Homes Movie and Talk About It
- Create and schedule Day 2 assignment: <u>Homes Movie</u>, <u>Make-a-Map</u>, and <u>Easy Quiz</u>.

Before the Lesson

Background knowledge helps students make sense of new ideas and experiences. To activate prior knowledge, ask these questions:

- What is a home?
- What makes your home special to you?
- How do you help at home?

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DAY 1: Build Background (10 minutes)					
Lesson Steps	Offline Modifications	Modifications for Diverse Learners	ELL/Language Development		
 Watch the Homes movie. Click pause whenever a question appears in Annie's Notebook. Discuss the question, then click play for Annie's response. TIP: Pause turns red to remind you to pause. 	 Print the movie transcript and Annie's Notebook for a grown-up to read aloud. Have a student play Moby and "beep" in response to Annie. Read aloud a grade-level sentence two times while tracking with your finger. Then track again, word-by-word as students repeat the words. Do this for three sentences. 	 Set a specific viewing purpose for individual students or small groups based on lesson objectives and student readiness. For example, have students focus on what makes a home a home. Pause at two key points and prompt students to summarize. Support recall by having students draw one or two key ideas from the movie. 	 Pause for new vocabulary. Use the word in a sentence. Prompt students to say the word and repeat the sentence. Invite them to draw a picture of the word. Create a word wall with vocabulary and the drawing. Pause at key points and ask discussion questions from Annie's Notebook in the student's home language or English. 		
DAY 1: Think & Do (20 minutes)					
Lesson Steps	Offline Modifications	Modifications for Diverse Learners	ELL/Language Development		
Talk About It Students open the Talk about It assignment. Or, if not using Assignment Builder, model how to open Talk About It. When they finish, students Save and Submit To Teacher and/or print out.	 Print the "Talk About It" page. Students write or draw in the Venn diagram, comparing and contrasting their home to an animal's home. 	 Model adding two ways human and animal homes differ, and one way that they're the same. Assign specific animals that may be familiar to individual students. As a challenge, have students complete a second Venn diagram with a different animal home. 	 Have students complete the Venn diagram in their home language first. Students review the movie independently, using visual cues to identify and choose words for the activity. 		

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	DAY 2: Build Backgrou	und (5 minutes)			
Lesson Steps Image: Constraint of the state of the stateo	Offline Modifications	 Modifications for Diverse Learners Students return to their Talk About It from the first viewing and add new details to their Venn diagrams. As a challenge, invite students to identify more than one new fact. 	ELL/Language Development		
DAY 2: Think & Do (20 minutes)					
Lesson Steps	Offline Modifications	Modifications for Diverse Learners	ELL/Language Development		
 4. Students open their Make-a-Map assignment. Or, if not using Assignment Builder, model how to open Make-a-Map. 	• Add template or starting nodes to a blank map, print, and distribute to students.	 Prepare for the activity by having students discuss what makes their homes special. Assign a partially completed map to individual students. 	• Before students begin their maps, have them use their home language or English to discuss ideas they plan to put in their map.		

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Students can use the Spider Map template for this activity. Prompt them to click and drag a home from Images to the middle of the map, or click and drag the Keyword "Home." Then have them use pictures, words, or movie clips to answer the question: <i>What makes my home</i> <i>special</i> ? NOTE: On day 5, students will add responsibilities to their concept maps. View <u>rubric</u> .		• Challenge students to consider the variety of activities they do in the different spaces and/or rooms in their home, or in the yard.			
DAY 2: Assess (5 minutes)					
Lesson Steps	Offline Modifications	Modifications for Diverse Learners	ELL/Language Development		
 5. Students open their Quiz assignment. Or, if not using Assignment Builder, model how to open the Easy Quiz. If you assigned the quiz, you will see students' results in your Dashboard. If not assigned, students click the Submit to Teacher button. 	• Print the <u>Easy Quiz</u> . Read aloud the questions and answers.	 Hover over the questions and answers to hear them read aloud. Reduce the number of questions and/or possible answers (using the Quiz Mixer). Support recall by revisiting movie drawings. 	 Read aloud the quiz in students' home language. Highlight the key vocabulary in a printable version of the quiz. Support recall by having students review drawings they made during the movie. 		